

Treasure Hunt: Idea

- Adventure to everyday life
- GPS based coordinate game
- Ready to use everywhere, every time
- Gain XP from treasures and get to harder levels



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Treasure Hunt: Motivation and Goals

- At first motivation was to create at least something useful
- We decided to do a GPS based game for moving on nature
- Team wanted to learn and actually do something
- Learn during the Codecamp
- Make something useful
- Get the App ready

Treasure Hunt: Technologies

- App for Windows Phone 8
- Visual studio for Apps functionalities
- Windows Phone 8 SDK for testing
- Blend for Visual Studio to create the GUI
- GIMP to edit the images

Treasure Hunt: Features

- When opening the App, user can choose difficulty and reset the progress on game
- User can set new treasure and by pointing the phone select direction for next treasure
- App informs when treasure has been found
- User gains XP and gets to new levels
- Distances gets longer on higher levels