Canon Vs Ship

Group 1

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Idea + Motivation

- Snake
- Basketball
- Rally
- **Canon Vs Ship**

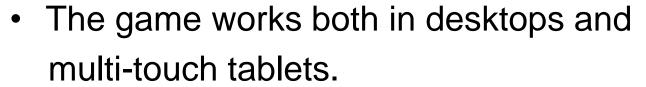- To learn
  - HTML5, JavaScript
  - Game development
  - 24 hour code camp

Technologies

- JavaScript
- Box2D
- Visual Studio 2012
- Windows 8

Game features

- The game works both in desktops and multi-touch tablets.

- Sound effects have been added to the game.

- Each ship passes the screen, the player will loose one life of his/her 5 lives.

- Shooting each ship and getting it out of the screen, the player will get one point.(20 scores)

In the future

- Prepare the game for publishing.
  - More testing for finding bugs.
  - Add more features and effects.
    - Different enemy characters.
    - More environments.
    - Add more canons (corner and center).